# What Makes Reading Comprehension Questions Difficult?

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- Passage difficulty does not affect question difficulty in crowdsoucing MRC data.
- Selecting a diverse sef of passage can help ensure a diverse range of reasoning types.
- Adversarial data collection has a risk to encourage workers to focus on writing only a few specific types of questions (e.g., numerical reasoning).

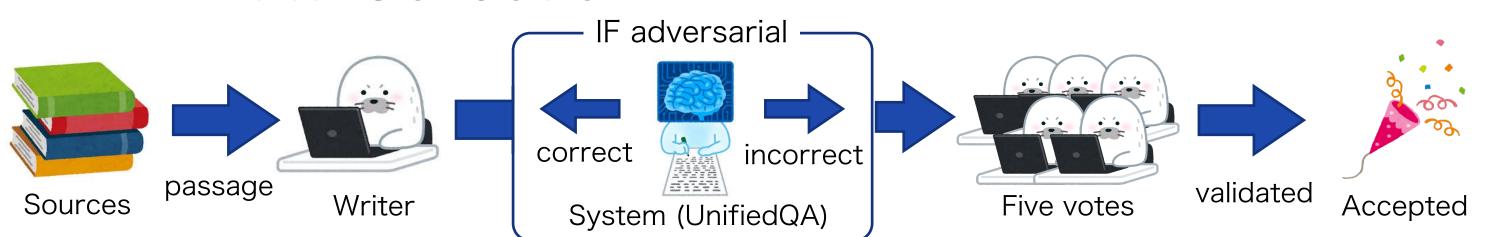
### Motivation and Method

#### Motivation

- What aspects of text sources affect the difficulty and diversity of NLU examples?
- We analyze how question difficulty and type are affected by linguistic aspects of passages.

#### Data Collection

- Multiple-choice MRC
- Either standard or adversarial collection



#### Stats & Systems

- We collect 4,340 questions (310 Qs \* 7 sources \* standard or adversarial)
- About 90% of them are validated
- RoBERTa large \* 4 systems
- DeBERTa large & xlarge \* 4 systems
- Zero-short performance is reported

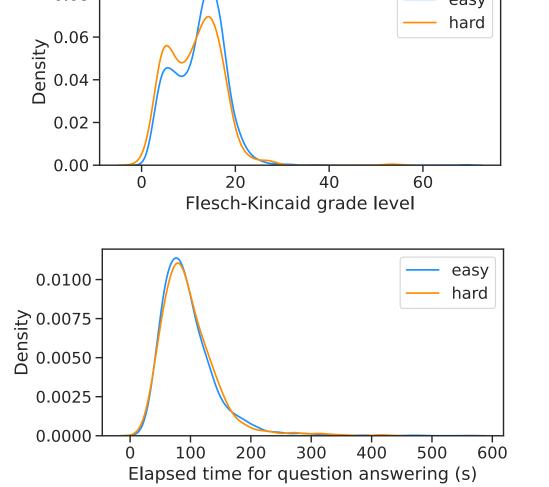
## Results and Analyses

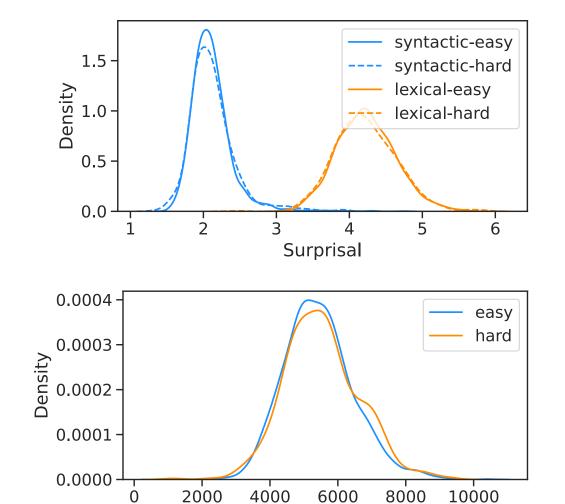
### Question Difficulty vs. Linguistic Aspects

Source	Method	High-agreement portion				
		Human	UniQA	DeBERTa	M-Avg.	Δ
MCTest	Dir.	95.0	71.5	88.2	81.5	13.
	Adv.	96.5	27.9	78.6	68.2	28.
	Total	95.8	49.3	83.3	<u>74.7</u>	21.
Gutenberg	g Dir.	92.8	75.0	88.5	83.4	9.
	Adv.	<u>87.5</u>	28.3	82.6	72.9	<u>14.</u>
	Total	90.3	53.1	85.7	78.4	11.
Slate	Dir.	90.7	74.6	91.7	87.0	3.
	Adv.	92.9	27.9	76.0	73.8	19.
	Total	91.8	52.6	84.3	80.8	<u>11.</u>
RACE	Dir.	95.4	74.8	90.4	84.6	10.
	Adv.	94.3	31.0	73.8	<u>67.3</u>	27.
	Total	94.9	53.3	82.2	76.1	18.
ReClor	Dir.	96.9	79.6	91.1	84.4	12.
	Adv.	88.8	32.4	74.5	71.3	17.
	Total	93.2	58.1	83.5	78.5	14.
Wiki. Sci.	Dir.	95.8	79.0	94.9	87.3	8.
	Adv.	92.8	29.4	77.2	68.3	24.
	Total	94.4	56.3	86.8	78.6	15.
Wiki. Art	s Dir.	91.5	77.0	92.5	88.1	3.
	Adv.	91.4	25.8	75.8	71.7	19.
	Total	91.5	52.3	84.5	80.2	11.
All source	s Dir.	94.0	75.9	91.0	85.2	8.
	Adv.	92.0	29.0	76.9	70.5	21.
	Total	93.1	53.6	84.3	78.2	14.

- Counter-intuitive results: easy passages (e.g., MCTest) yield difficult questions (i.e., larger human-model performance gap  $\Delta$ )
- Human performance ≈ passage readability?
- No statistically significant correlations found between passage & question difficulty!

 $\Delta$  = human acc – model avg acc, easy:  $\Delta$   $\leq$  20%, hard:  $\Delta$   $\geq$  40%

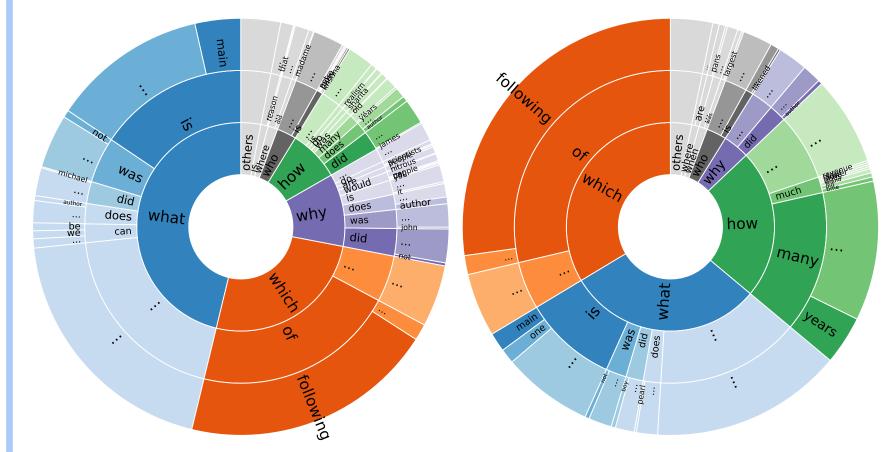




Average word frequency

## Question Types

- Hard questions seem to be generic, not specific to given passages (e.g., "which of the following is correct?")
- Many "how many" questions in Hard
- Questions in Easy are more balanced (because the standard Qs are?)
- The workers focus on writing specific Q types (i.e., generic and numeric) in the adversarial data collection.

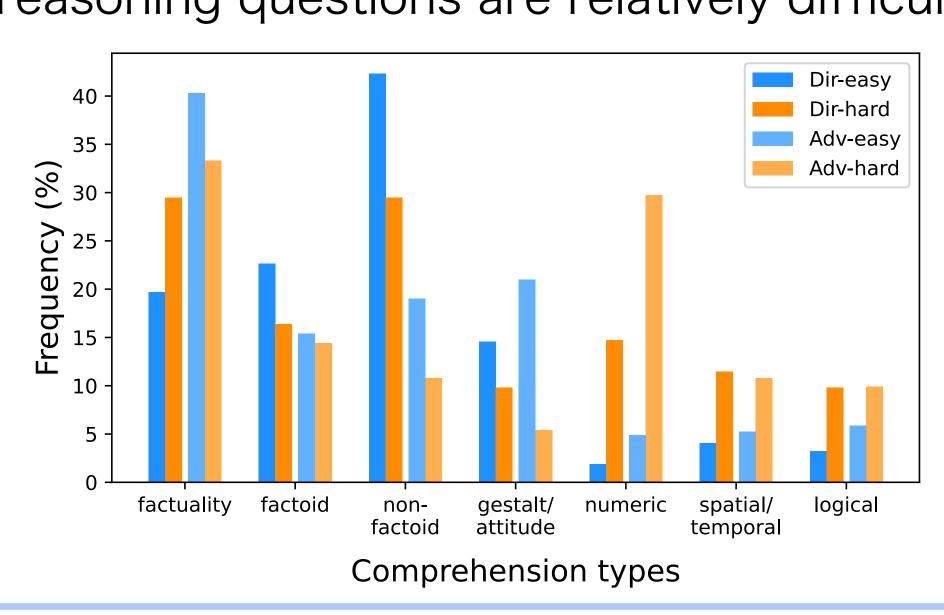


Easy questions

Hard questions

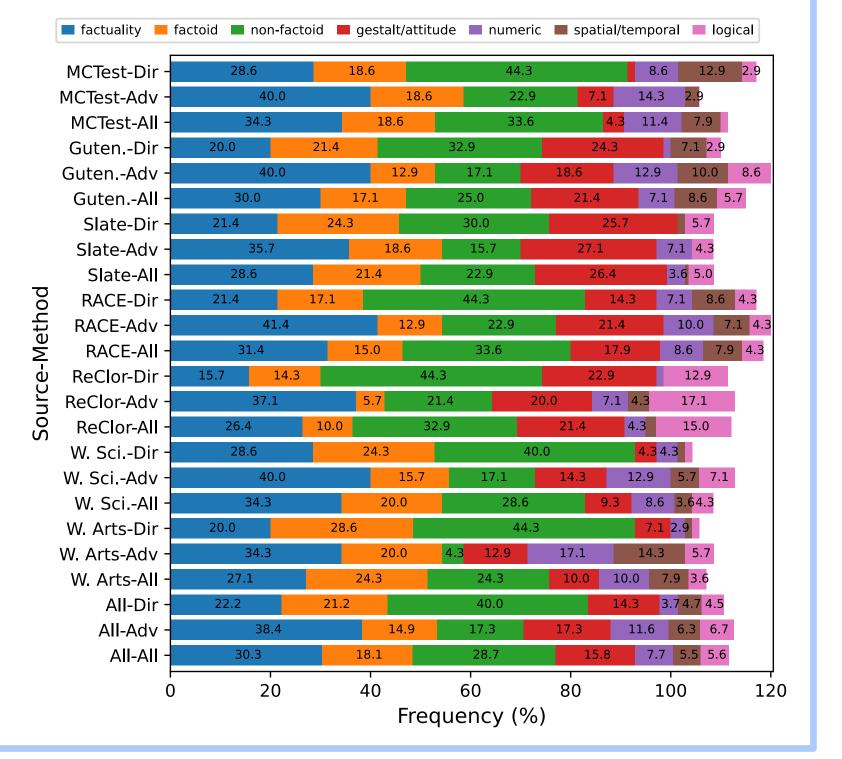
## Comprehension Types

 Numeric, spatial/temporal, and logical reasoning questions are relatively difficult



## Comprehension Type vs. Text Sources

- Technical documents (ReClor & Slate)
- Logical reasoning questions
- Subjective or argumentative topics (Gutenberg, Slate, & ReClor)
  - Gestalt/author's attitude questions
- Numbers in passages (MCTest, Wiki arts)
  - Num reasoning in the adv. collection (Consistent with Kaushik+ (2021))



#### References

- What Will it Take to Fix Benchmarking in Natural Language Understanding? (Bownman and Dahl 2021)
- On the Efficacy of Adversarial Data Collection for Question Answering: Results from a Large-Scale Randomized Study (Kaushik+ 2021)
- What Ingredients Make for an Effective Crowdsourcing Protocol for Difficult NLU Data Collection Tasks? (Nangia+ 2021)

